|  |  |
| --- | --- |
| Any bugs/errors encountered? | When trying to punch with the adult his movement is too slow. The Teen has no attack animation. There is no background music in the game giving it no appeal in the game. |
| Any feedback on the controls or the UI? | Tester said that the U.I is very well put together and it’s easy to know how many life’s you have and turns you have left, the controls are fluid but needs to match the animation. |
| What are your thoughts on the combat? | The combat as a whole is rather basic but it’s what to expect from a game with such a short development time, the tester suggested to make it more fluid animation as the punch was too slow and seemed a little off. |
| What are your thoughts on the platforming? | The platforming was the most fun part of the game it felt easy yet challenging in some areas – the tester had no feedback to give for this topic. |
| What are your thoughts on the different levels? | The levels are really varied the tester added they liked the idea of the different season settings like a snow, summer and spring type of level they enjoyed that aspect of the game. |
| What are your thoughts on the game’s audio | The audio was severely lacking and suggested if anything that was the thing that was needed to be improved on the most. |
| What are the overall positivises in the game? | The tester commented that the most positive aspect of the game is the fluidity of player movement and the ability to turn into different characters on the move. |
| What are the overall negatives in the game? | The sound is missing and seems a bit rushed in terms of animation, the art style is reasonably unique but you can tell that the art work could be a lot better with shading which is a possible if they were given more time. |
| What would you like to see added to the game? | The tester would like to see the some animations polished and for there to be back ground music in the game. |

Test Form